Using a turtle to draw your initials. Ted Krimmer

Before getting started.

Set variable. Turtle t;

Create the turtle. t = new Turtle();

Drawing the first letter “T”.

Steps:

Command the pen to come up. penUp();

As the turtle starts off by facing east, turn(180); move(100);

penDown();

turn(180)

move(80)

turn(180)

move(40)

turn(90)

move(80)

Concludes the process of drawing the first letter “T”

Steps:

Command the pen to come up.

turn(180)

move(80)

turn(270)

move(100)

penDown()

turn(270)

move(80)

turn(180)

move(40)

turn(215)

move(50)

turn(180)

move(50)

turn(270)

move(50)

penUp()

Concludes the process of drawing the first letter “K”